|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Level** | **Str** | **Type** | **Loss** | **Win** | **+1 Building** |
| I | 2 | Barbarians | -1 good, -1 building | +1 gold |  |
| I | 2 | Goblins | -1 wood, -1stone, -1 VP, -1 building | +1 wood | Barricade |
| I | 3 | Goblins | -1 gold, -1 building | +1 stone | Barricade |
| I | 3 | Orcs | -2 resources, -1 VP | +1 gold |  |
| I | 4 | Zombies | -2 VP | +1 VP | Palisade |
| II | 3 | Goblins | -2 wood, -2 stone, -1 VP, -1 building | +1 wood | Barricade |
| II | 4 | Goblins | -2 gold, -1 building | +1 stone | Barricade |
| II | 4 | Orcs | -2 resources, -1 building | +1 gold |  |
| II | 5 | Barbarians | -2 resources, -1 VP | +1 gold |  |
| II | 5 | Zombies | -2 VP | +1 VP | Palisade |
| III | 4 | Goblins | -3 wood, -3 stone, -1 VP, -1 building | +1 wood | Barricade |
| III | 5 | Goblins | -3 gold, -1 building | +1 stone | Barricade |
| III | 5 | Orcs | -2 resources, -1 building | +1 gold |  |
| III | 6 | Zombies | -2 VP | +1 VP | Palisade |
| III | 6 | Demons | -2 gold, -1 wood, -1 stone, -1 VP | +1 VP | Church |
| IV | 5 | Goblins | -4 wood, -4 stone, -1 VP, -1 building | +1 wood | Barricade |
| IV | 6 | Goblins | -4 gold, -1 building | +1 stone | Barricade |
| IV | 6 | Demons | -4 resources, -1 VP | +1 gold +1 VP | Church |
| IV | 7 | Orcs | -2 resources, -1 building | +1 resource |  |
| IV | 7 | Zombies | -2 VP | +1 VP | Palisade |
| V | 7 | Barbarians | -8 VP | +1 VP |  |
| V | 8 | Barbarians | -1 building | +1 VP |  |
| V | 8 | Demons | -1 building, -2 VP | +2 VP | Church |
| V | 9 | Demons | -1 building | +2 VP | Church |
| V | 9 | Dragons | -5 VP | +3 VP |  |

Kingsburg Monster Cards